

1° Scacco Matto 2023
Palermo (05/02/2023, 05/02/2023)
Classifica al turno 7 (ultimo turno)

Pos	N	Title	NAME	Rtg	Fed	Pts	Buc1	BucT	ARO.
1	1	FM	AMATO Andrea	2371	ITA	6.0	25.5	27.5	1624.0
2	4	M	CINA' Vittorio	1979	PA	5.5	30.5	34.5	1710.4
3	7	1N	MIOSI Marco	1838	PA	5.5	27.5	29.5	1680.4
4	10	1N	PASSIGLIA Emanuele	1692	PA	5.0	30.0	33.0	1824.3
5	12	2N	CATANZARO Claudio	1601	PA	5.0	26.5	28.5	1681.6
6	2	M	VALGUARNERA Girolamo	2092	ITA	4.5	26.5	30.0	1519.7
7	13	2N	GERVASI Pietro	1491	PA	4.5	26.5	28.5	1647.0
8	5	CM	MUSELLA Vincenzo	1942	NA	4.5	26.0	29.0	1516.4
9	9	2N	BIANCHI Marco	1714	ITA	4.5	25.5	27.5	1685.9
10	11	1N	BRUNO Francesco	1663	PA	4.5	22.0	24.0	1458.0
11	6	1N	VERGA Francesco	1853	PA	4.0	29.5	32.5	1648.4
12	20	NC	MAURO Gabriele	1266	PA	4.0	25.5	27.5	1517.4
13	16	NC	LA PLACA Pietro	1434	PA	4.0	25.5	26.0	1450.1
14	14	2N	PISTOLA Giuseppe	1484	PA	4.0	22.0	23.0	1332.0
15	15	3N	POLITO LUCA	1466	PA	4.0	19.5	21.5	1187.1
16	3	CM	TIRRITO Luca	2039	ITA	3.5	25.0	28.0	1455.9
17	8	CM	ALIOTO Claudio	1722	PA	3.5	24.5	25.0	1630.0
18	19	NC	GERACI Sergio	1271	PA	3.5	24.0	26.0	1556.7
19	18		DE FINA Giuseppe	1395	ITA	3.5	21.0	23.0	1367.0
20	29	NC	ROMANO Davide	0	PA	3.5	18.5	20.5	1078.4
21	34		GENUALDI Loreto	0	ITA	3.0	22.0	24.5	1378.0
22	32		SANZONE Andrea	0	ITA	3.0	22.0	24.0	1279.6
23	26	NC	IACONO MANNO Vittorio	0	PA	3.0	21.0	23.0	1286.4
24	22	NC	GERVASI Giulia	1058	PA	3.0	19.0	21.0	1190.9
25	21	NC	SERIO Vittorio	1191	PA	3.0	19.0	19.5	1409.1
26	27	NC	LOMBARDO Ermes	0	PA	2.5	24.0	26.5	1360.3
27	24	NC	AJELLO Salvatore	0	PA	2.5	18.0	19.0	1103.1
28	17	2N	SCIMONE Gianfranco	1417	ITA	2.0	20.5	21.5	1317.7
29	28	NC	PISCIOTTA Carlo Alberto	0	PA	2.0	20.0	22.0	1219.6
30	25	NC	CADELO Marcello	0	PA	2.0	19.5	20.0	1295.0
31	23	NC	SERIO Angela	999	PA	2.0	17.5	18.5	1187.6
32	31		DI STEFANO Simone	0	ITA	2.0	17.5	18.0	1112.9
33	33	2N	TERRANOVA Giuseppe	0	ITA	1.0	17.5	18.5	1224.5
34	30	NC	SERIO Filippo	0	PA	1.0	14.5	15.0	1128.6

Tie Break legend:

Buc1 = Buchholz Cut 1

BucT = Buchholz Total

ARO. = Average Rating Opponents

Buc2 = Buchholz Cut 2

DirE = Direct Encounter